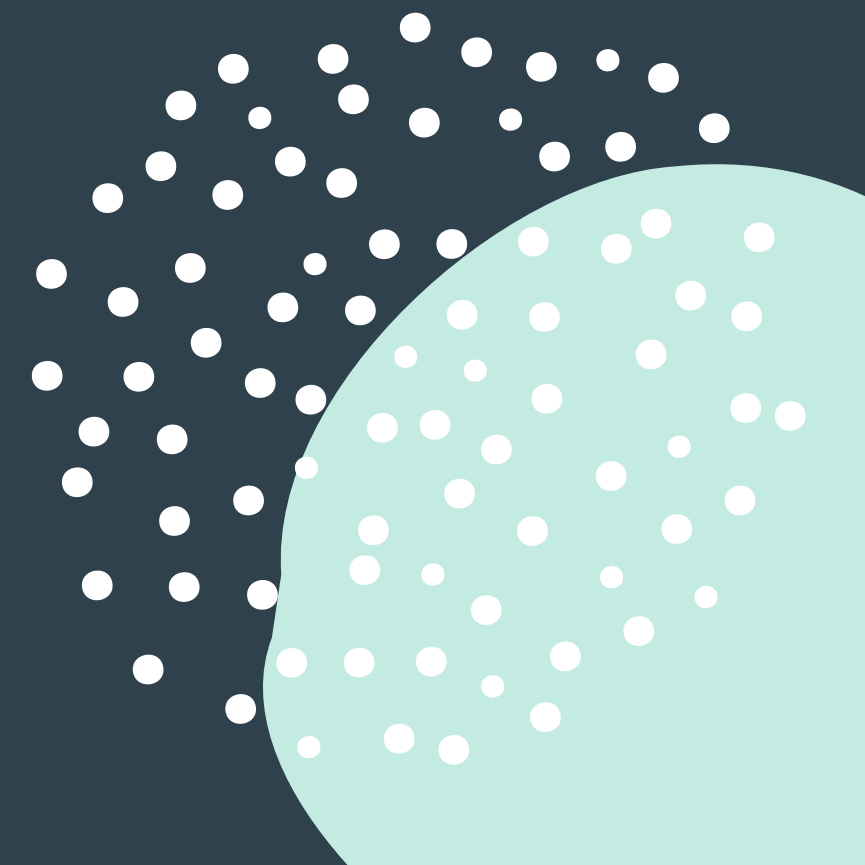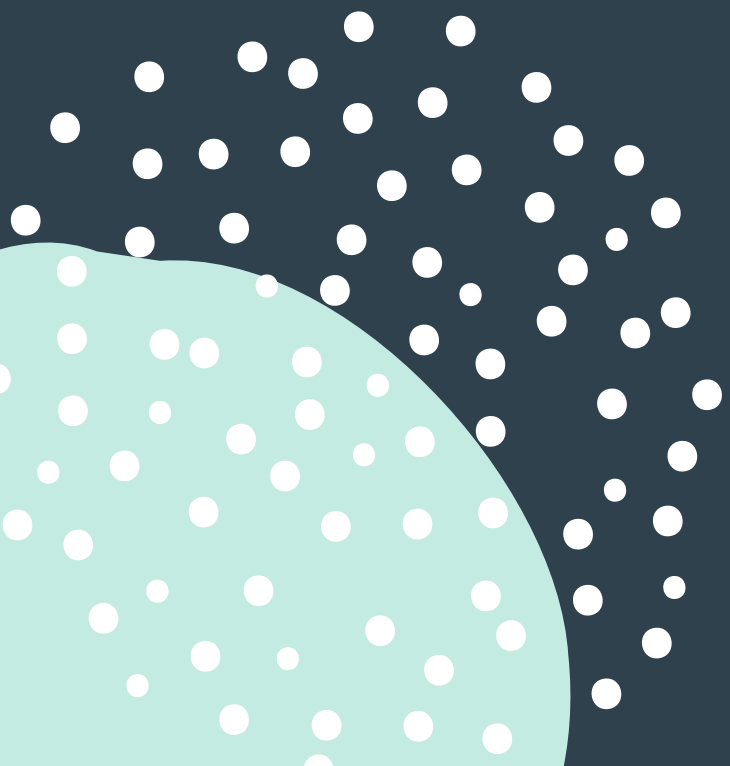# QUARREL-SOME CORAL

studios

by Adriana Padilla & Greg Smith

Explore uncharted and colorful waters in a high-tech submarine with up to 3 adventure buddies

LOVERS IN A DANGEROUS SPACE TIME
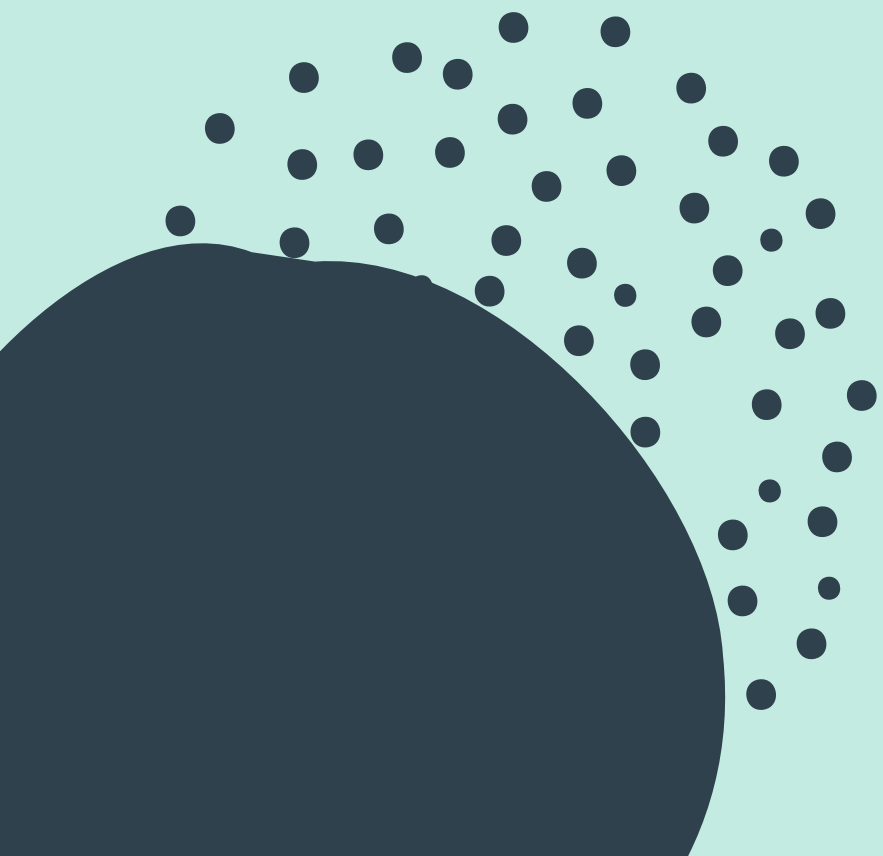
PLOT

You and and a crew of three other contractors have been sent out to explore the coral reefs of Planet ZB332.

CHARACTERS

- Up to 4 players, who can play in any of the submarine roles
- Various enemy creatures: fish, eels, octopus, and plants

OBJECTIVE

Survive the adventure as long as possible.
Collect money and find hidden points of interest to mark on your map.

ITEMS

- Mode of transportation: submarine with weapons and shields
- Collectible items: credits, fuel, ancient ruins, shipwreck objects...

RULES

The submarine has multiple roles that players can take:
- Pilot
- Shield
- Weapon (multiple)

In order to survive, players must select a role & cooperate to explore while defending the submarine from enemy attacks

The more they explore, the more challenging the environment.
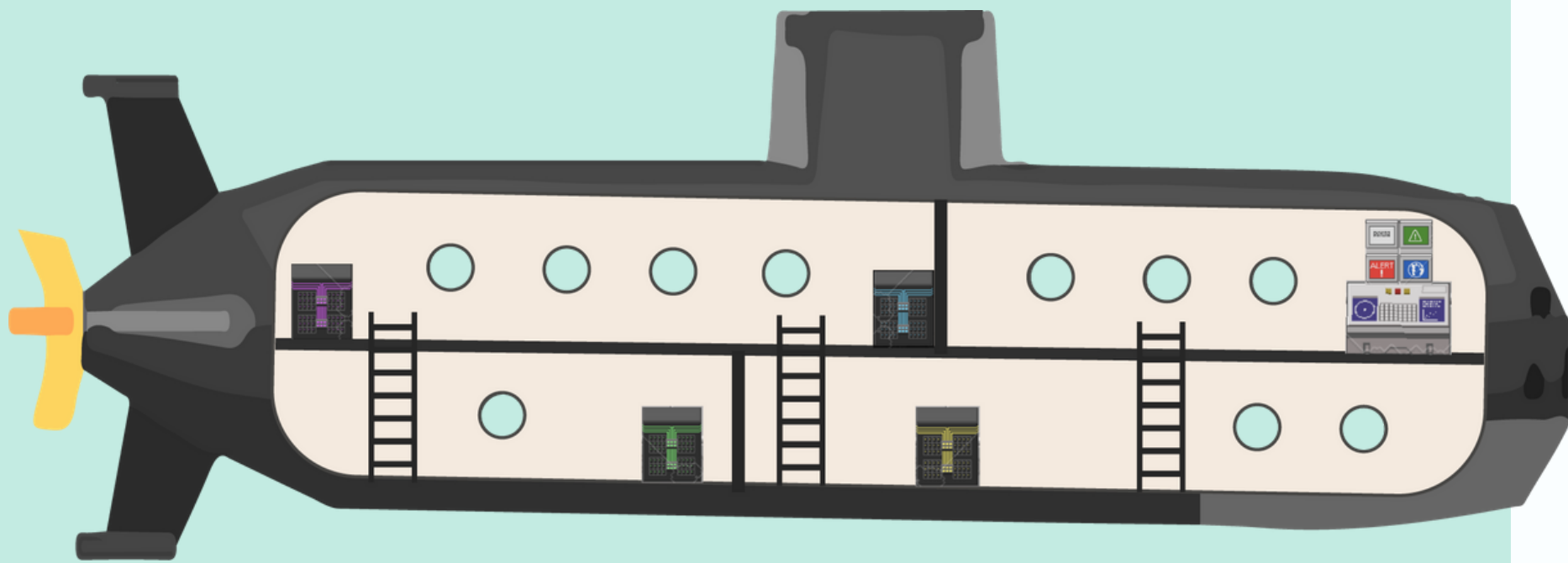
UI, theme & style

THINGS WE NEED

- Underwater background that can be randomized
- Enemy assets: octopus, eels...
- Heroes: 4 different human sprites
- Submarine
- Submarine tech: Weapons, Shield, other stations...
- Points of interest: shipwreck, oil, kelp field...
- Music & sound effects
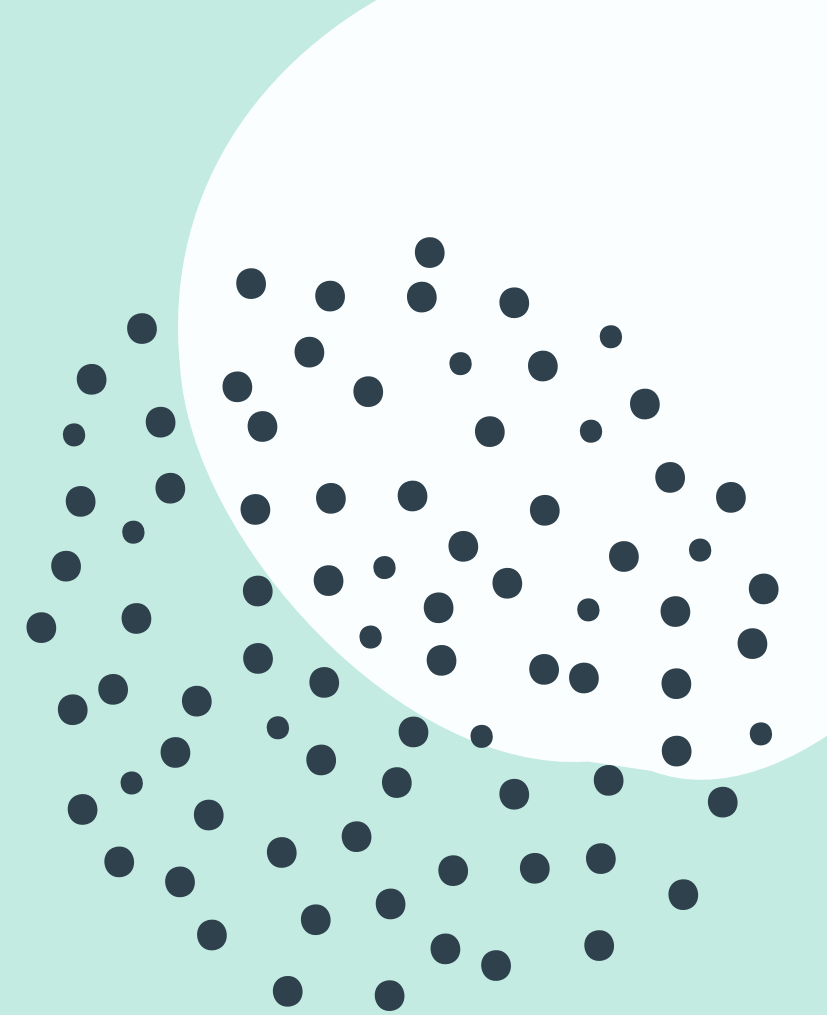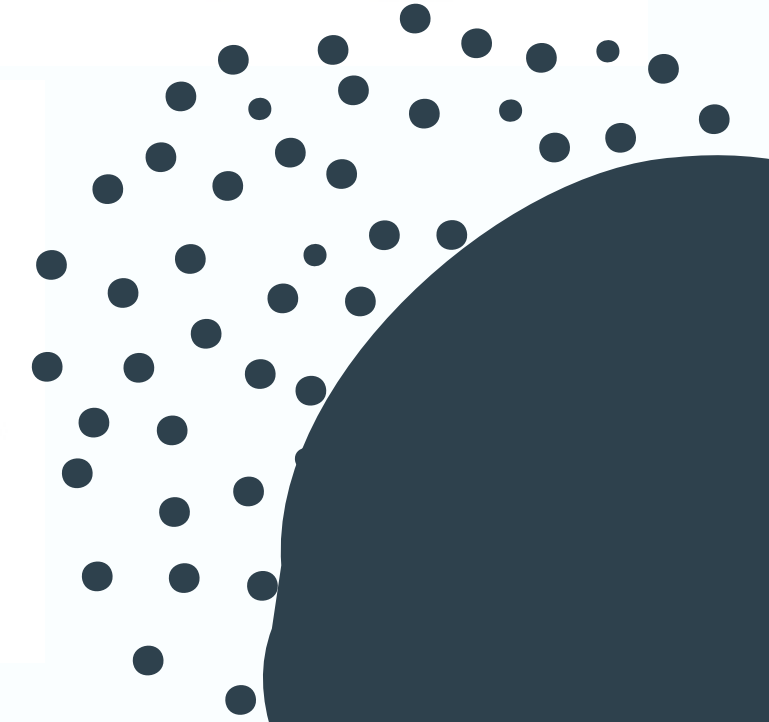
Underwater cave-like exploration background

ENEMIES
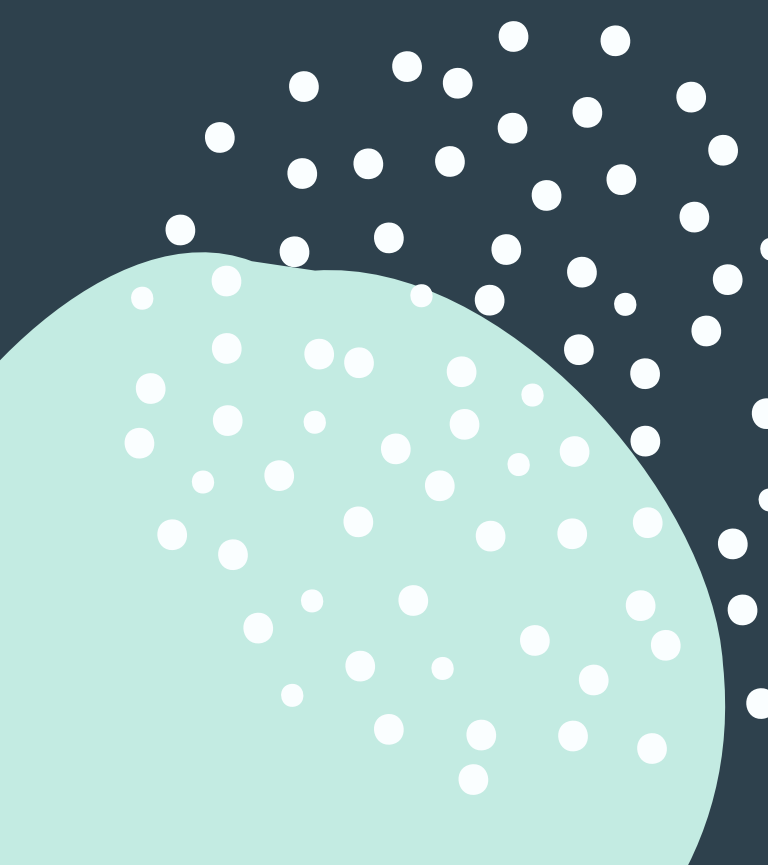
FLORA & FAUNA

SUBMARINE & MAIN CHARACTERS

RANDOM WORLD GENERATION

Need to learn and implement random world generation since this is an exploration game

MULTIPLE PLAYERS/EXTERNAL INPUT

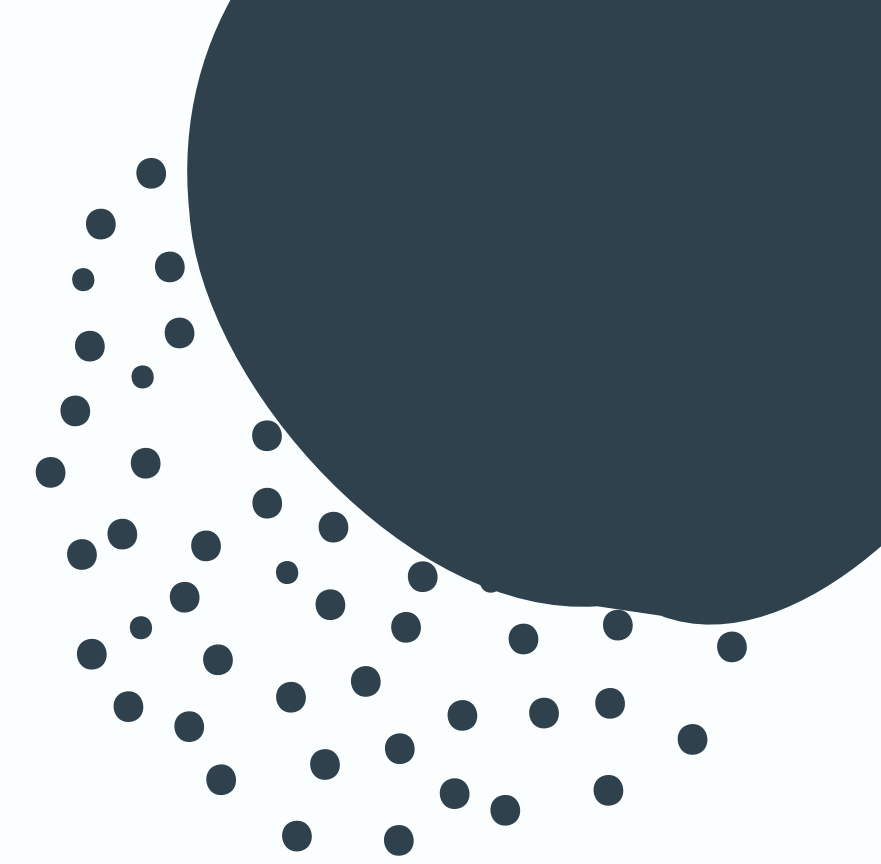In order to allow up to 4 players to participate in the game

SUBMARINE & PLAYER MOVEMENT

Need to play around with how the submarine will move in water, since it will be 2D and it can't be upside down. Player physics for movement on the boat

SHIELD & WEAPONS

Implement shield & weapon controls and effects

Key Prototypes to Test

Wishlist

USE CREDITS EARNED TO SHOP FOR A DIFFERENT SHIP

With different speed, health, defense power...

ADDITIONAL SUBMARINE ROLES

Like repair station, armory station...

EXTRA ANIMATIONS

For kelp fields, enemy species–specific swimming movement

ANY QUESTIONS?

THANK YOU!

Greg Smith & Adriana Padilla